## Supplementary material: English translation of the items

## Screen time usage:

1. "During the last week how much time each day did you spend on screen: a) alone offline, b) with family, c) on social media, d) gaming, e) school and homework. Participants answered on each of these on a scale ranging from "none" to " $1-2$ hours per day", "3-4 hours per day" and " 4 hours or more".
2. "How many chat or text messages do you send per day (not while gaming)" on a 5point scale from "none" (0) to " $1-3$ ", "4-6", " $7-9$ " and " 10 or more"(4), and "to how many different people" from "none" (0), "1-2", "3-4" to "4 or more"(3).
a) "How often do you game": Responses were: a) alone and offline, b) with parents in the same room, c) with friends in the same room, d) with friends online and e) with others online, These were rated from "always" to "often", "sometimes", "seldom" and "never".

## Spending time with friends:

1. "How many times they had physically met with friends the last week" if Yes, how often from "none", "1-2", "3-4", 5-6", 7 or more",
2. Do you have one or more close friends at your school?

Rated: (yes (1)/no (0)).

## Loneliness:

1. How often do you feel like you lack the company of others?
2. How often do you feel excluded?
3. How often do you feel isolated from others?

Response. Never, seldom, sometimes, always

## SCL anxiety and depression scale:

Have you been bothered by any of the following during the last two weeks?
Response: 1 Not bothered 2 A little bothered 3 Quite bothered 4 Very bothered

1. Feeling fearful
2. Nervousness or shakiness inside
3. Feeling hopeless about the future
4. Feeling blue (depressed, heavy-hearted)
5. Worrying too much about things
6. Feeling everything is an effort
7. Feeling tense or keyed up
8. Suddenly scared for no reason
